

# Louis CAD

Looking for a Developer Relations position focused on Kotlin  
Desired contract: Part-time  
Email: [louis.cognault@gmail.com](mailto:louis.cognault@gmail.com)  
Phone: Ask via email  
Currently located in Tours, France  
See my work on GitHub: [github.com/LouisCAD](https://github.com/LouisCAD)  
See my Twitter [@Louis\\_CAD](https://twitter.com/Louis_CAD)

## What I love

### At work, on projects, and generally speaking

Innovating, ideating, and contributing to what I believe in.  
Simplifying complex things  
Questioning the status quo  
Expanding my knowledge, and sharing it back  
Spreading improvement (and scaling it with software where applicable and appropriate)  
Keeping relationships and people healthy  
Technical things, so long they are useful  
Ensuring attention is paid to the important details  
Efficiency (energy, time)  
Helping others, in my social circle and beyond  
Having fun while doing all of the above

### In software development

API design  
OSS projects contributions and authoring  
Pair-programming and collaborating  
Reliability, efficiency, and maintainability  
Inspiring people (developers or not)  
Kotlin

### Activities/hobbies

Science (learning and using)  
Understanding people in depth (sometimes)  
Recumbent cycling (that's also how I commute)  
Lego technic (custom builds)  
DIY (including electronics)

## Experience

### Open source authoring

[Splitties](#) (set of mini libraries for Android & Kotlin Multiplatform development), 1.8K stars on GitHub  
[refreshVersions](#), Gradle plugin, almost 1K stars  
[CompleteKotlin](#), 161 stars since release in June 2021  
[beepiz-external-control-example](#) (IPC on Android)  
[BleGattCoroutines](#) (Bluetooth Low Energy GATT client for Android)  
Draft projects: [CameraCoroutines](#), [BleScanCoroutines](#) (draft)

### 2014-2021 Android app developer at Beepiz (fulltime)

#### Technologies used

Java 7 (mostly until 2016)  
Kotlin (starting v1.0.4)  
Kotlin coroutines (since 2017)  
Gradle (including Gradle plugin development)

#### Tasks

Made 7 production apps (alone)  
Ensuring the reliability of 2 life critical apps  
Leveraging accelerometer data across many different devices  
Managing/replacing self-induced legacy code  
Providing a user permission guarded IPC API for customer Android apps to control ours  
Keeping Beepiz energy-efficient

### Public speaking

Gave 13 talks (6 in  and 7 in ) on Kotlin, coroutines, Android, and WearOS between 2017 and 2021 at conferences like Android Makers, Talking.kt, Mobilization (PL), and FOSDEM, and at various meetups  
Participated in 3 podcast episodes: Android Leaks twice, and The Developers Bakery once

## Achievements

### Issue reporting

Reported 190 Kotlin issues on YouTrack, with 107 resolved to date  
Reported 270 issues on Google's/Android's issue tracker, with 70 fixed to date

### Recognition

Google Developer Expert for Kotlin since 2020

## Skills (general)

### Communication

#### Languages

Fluent in English, French native  
Good at spotting misspellings and typos (incl. own)  
Comfortable speaking publicly

#### Presentation tools

Mind mapping tools  
Keynote with animations  
Google Slides

### Vector graphics

Familiar with Sketch (macOS app)  
Affinity Designer (light user so far)  
Can write SVG path data by hand

### 3D modeling

Familiar with Shapr3D (iPad & macOS app), with it, I can model the Kotlin logo in under 30s  
Getting started with Fusion 360

Made in Kotlin with Compose for Web  
See the code and the Android version on [github.com/LouisCAD/ResumeComposition](https://github.com/LouisCAD/ResumeComposition)

## Skills (software development)

### Concepts

Binary, hexadecimal representation  
Backwards and forward compatibility  
Code reuse  
Code readability  
Code and systems malleability  
Maintainability  
Migration  
Defensive programming

### Kotlin

Coroutines (in depth)  
Multiplatform library development, including Kotlin/Native  
Scripting, partial and full automation  
Gradle plugin development (build automation)

### Android

#### Specific skills

Making entire mobile apps  
Making WearOS apps and WatchFaces  
IPC (inter-process-communication)  
Extensive knowledge about Android dev history

#### APIs I'm familiar with

android.view (programmatically)  
Jetpack Compose  
BLE (BluetoothLeScanner & BluetoothGatt)  
SensorManager  
Camera2  
Most of AndroidX  
Several/many other Android platform APIs

### Experimenting with

Swift, and Kotlin/Native interop  
iOS dev, including programmatic UIKit  
Compose for Web, and Compose for Desktop

Generation date: 2021-10-19