

Number Theory

Modular Arithmetic

1. $(a+b)\%M = (a\%M + b\%M)\%M$

$$\begin{aligned}(a + b)\%M &= (q_1*M + r_1 + q_2*M + r_2)\%M \\&= (M*(q_1 + q_2) + (r_1+r_2))\%M \\&= (a\%M + b\%M)\%M \text{ (Because } (M*(q_1 + q_2))\%M = 0 \\&\quad r_1 = a\%M \\&\quad r_2 = b\%M \text{)}\end{aligned}$$

2. $(a - b)\%M = (a\%M - b\%M + M)\%M$

3. $(a*b)\%M = ((a\%M) * (b\%M))\%M$

4. $(a/b)\%M = ((a\%M)*(b_inverse\%M))\%M$

$$\begin{aligned}(a/b)\%M &= ((a\%M)*(1/b)\%M)\%M \\(1/b)\%M &= b_inverse\%M \\b_inverse\%M &\text{ exists only when } b \text{ and } M \text{ are coprime i.e. } \gcd(b,M) = 1\end{aligned}$$

In order to find $b_inverse\%M$ we use Fermat's Little theorem

Fermat's Little Theorem :

$$(a^{(p-1)})\%p = 1$$

CONDITIONS

1. p should be prime
2. $\gcd(a,p) = 1$

Example : $a = 4$
 $p = 5$
 $(4^{(5-1)})\%5 = (256)\%5 = 1$

Multiplying with $a^{(-1)}$ on both sides

$$(a^{(p-2)})\%p = (a^{(-1)})\%p = a_inverse\%p \quad \text{Eq.(1)}$$

PS : a^b symbol here refers to a to the power b and not a XOR b

Therefore using Eq(1)

$$(a/b) \% M = ((a \% M) * (b_inverse \% M)) \% M = ((a \% M) * ((b^{(M-2)}) \% M)) \% M$$

Finding $(a^b) \% c$ in $O(\log(b))$

1) Recursive Method

Basic Idea:

$$a^b = (a^{(b/2)}) * (a^{(b/2)}) \text{ if } b \text{ is even}$$
$$a * (a^{(b/2)}) * (a^{(b/2)}) \text{ if } b \text{ is odd}$$

```
long long int power(long long int ,long long int b,long long int MOD)
{
    if(b==0)
        return 1;
    long long int ans = power(a,b/2);
    ans = (ans*ans)%MOD;
    if(b%2==1)
        ans=(ans*a)%MOD;
    return ans;
}
```

Note : Think why the complexity of the code changes from $O(\log(b))$ to $O(b)$ if we use the following code :

```
long long int power(long long int ,long long int b,long long int MOD)
{
    if(b==0)
        return 1;
    long long int ans = power(a,b/2)*power(a,b/2);
    if(b%2==1)
        ans=(ans*a)%MOD;
    return ans;
}
```

2) Pre-computation method to find power of a number

If we want to compute a^b

here we go on power of 2 and use only those powers of 2 which appear in binary representation of b.

Suppose we want to compute 10^{12}

Binary representation of 12 = 1100 = $2^3 + 2^2$

Therefore $10^{12} = 10^{(2^3 + 2^2)} = 10^{(2^3)} * 10^{(2^2)}$

Hence we precompute an array pow where $\text{pow}[i] = a^{(2^i)}$

```
long long int pow[30];
pow[0]=a;
for(i=1;i<=30;i++)
    pow[i]=(pow[i-1]*pow[i-1]); //If required , take mod

//we have to compute a^b
long long int ans=1;
for(i=0;i<=30;i++)
    if((b&(1<<i))>0)
        ans=(ans*pow[i]);
// Here also take mod
```

Euclid algorithm for computation of GCD

```
int gcd(int a,int b)
{
    if(b==0)
        return a;
    return gcd(b,a%b);
}
```

// In built function is also there in c++

`__gcd(a,b)`

where both a and b should be same either long long int or int.

Sieve of Eratosthenes :

```
#define MAX 100001
int prime[MAX];
If prime[i]=1 then it is prime and if it is 0 then
it is composite.
void sieve(){
    for(i=2;i<MAX;i++)
        prime[i]=1;
    for(int i = 2; i*i<= MAX; i++){
        if(prime[i] == 1){
            for(int j = i*2; j<MAX; j+=i){
                prime[j] = 0;
            }
        }
    }
}
```

Ques: Count the number of factors of all numbers from 1 to N
 $1 \leq N \leq 10^6$

```
#define MAX 1000000
int factors[MAX+1]; //factors[i] stores the number of factors of number i
int i,j;
for(i=1;i<=MAX;i++)
{
    for(j=i;j<=MAX;j+=i)
        factors[j]++;
}
```