

# Modular Garden Monitoring System Poster Presentation

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Team CE12

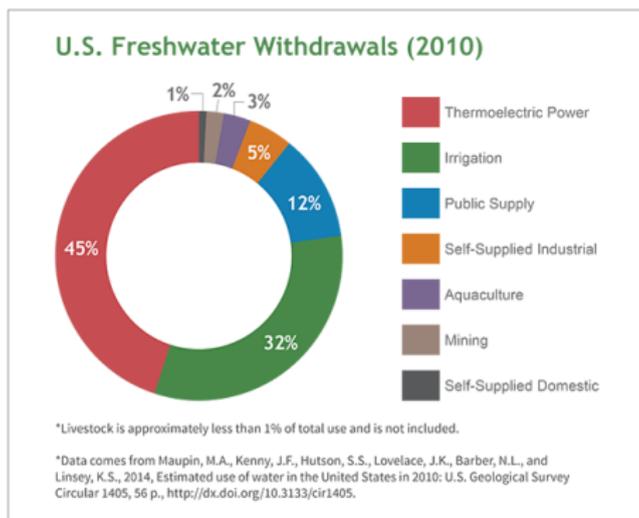
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# Problem Statement

- Increasing interest in garden and lawn care among new home owners
- High demand of water for use in lawns and garden



# Solution

A modular garden monitoring system that

- Assists people with lawn or garden care
  - Real-time vital statistics
  - User configurable setup
  - Modular to mold to a variety of use-cases
- Alleviates the over-irrigation problem
  - Control system to keep garden soil moisture at healthy levels
  - Predicts weather patterns and conserve total water usage

# Design Methodology

Attribute Table				
Characteristic	Objective	Constraint	Function	Means
Hardware				
Measures Environmental Conditions			✓	
Accurate	✓			
Expandable and Modular	✓		✓	
Waterproof / Weatherproof		✓		
Inexpensive	✓	✓		
Wireless Communication & Power		✓		✓
Easy to Set Up Outside	✓	✓		
Low Power Consumption		✓		✓
Software				
Easy to Use, Intuitive UI	✓			
Saves Historical Data			✓	
Shows Real-Time Conditions			✓	
Links to Recommended Growing Conditions			✓	
Predicts Weather			✓	
User Configurable	✓		✓	

A Strategy of Design Decomposition was used for development

# Technology Selection

- 1 Wireless Technology: XBee and IEEE 802.15.4
- 2 Microcontroller: ATMEGA328p
- 3 Programming Language: Embedded C, Python
- 4 Soil Sensors: Vegetronix VH400 & THERM200
- 5 Environment Sensors: Seedstudio DHT11 & ALS-PT19

# Wireless Technology

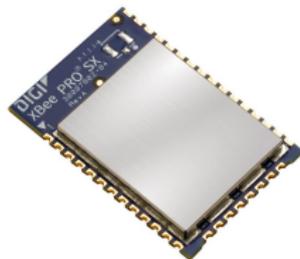
## XBee Radios

- Portable and easy to configure
- Automatic network association
- Sleep mode for minimum power usage



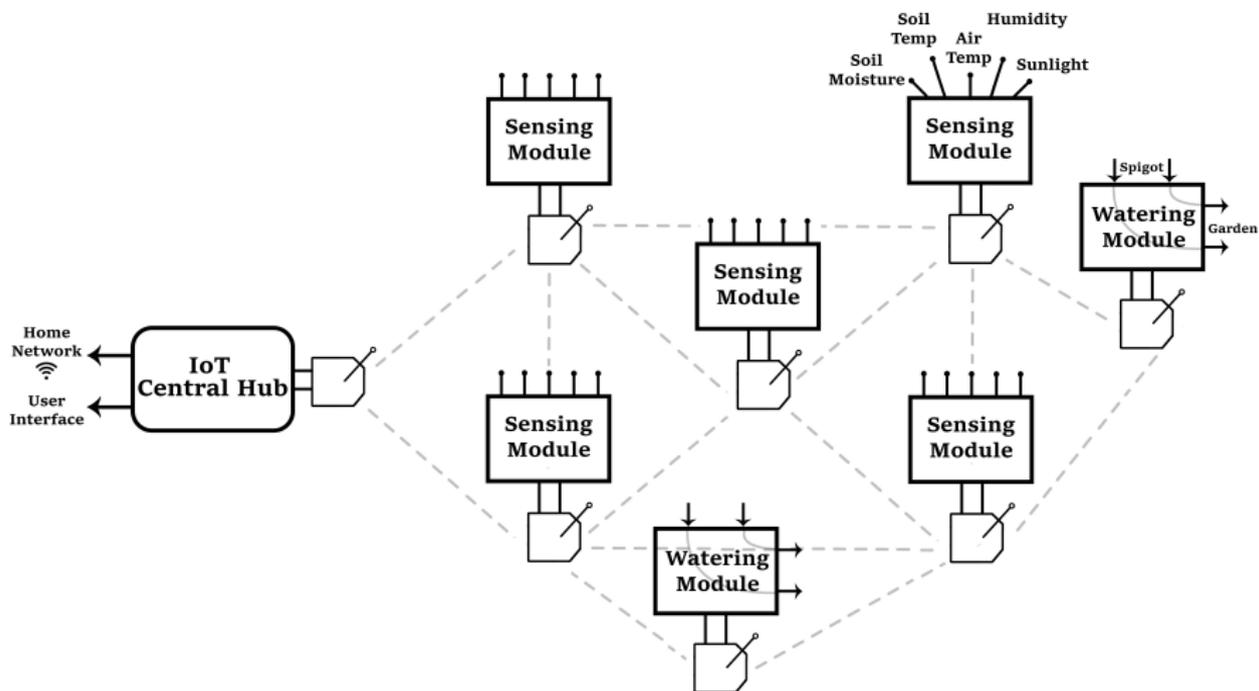
## IEEE 802.15.4

- Plenty of available channels
- Point-Multipoint and P2P topologies
- Easy-to-manage addressing



# Wireless Technology

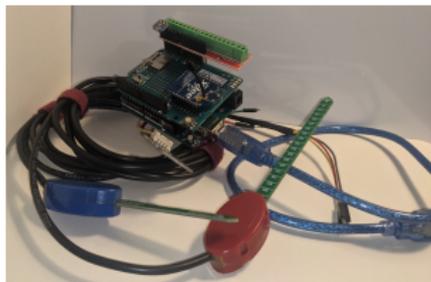
Diagram.jpg



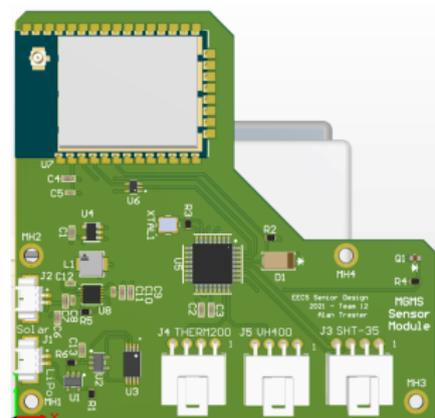
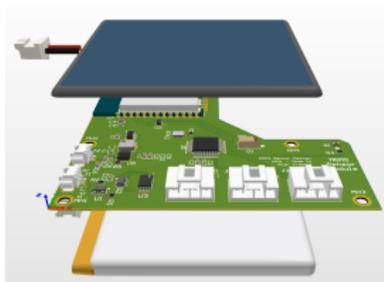


# Sensor Module Hardware Design

Prototype



Final Hardware



# Software Design

## Implementing the Design Methodology - Decomposition

- Software was broken down into smaller parts that were then blended together.
- Each portion was designed then tested before being combined.
- Software development was broken into these stages
  - 1 Serial Communication and Radio Scanning
  - 2 Raw Data Transmission
  - 3 Data Parsing
  - 4 Data Storage
  - 5 Data Graphing
  - 6 UI Functionality

# System Demo

UI Functionality  
and  
Typical Workflow

# Budget

## Prototyping BoM Rev. 10/13/2020

Description	Mfr. Part Number	Unit Price	Quantity	Notes
Arduino ATmega328p Prototyping Board	A000066	\$22	3	ATSAMD21G18 or MSP430 are also options
Temperature/Humidity Sensor	SHT35	\$14.18	1	
<u>Vegetronix</u> Soil Moisture Sensor	VH400	\$39.95	1	
<u>Vegetronix</u> Soil Temperature Sensor	THERM200	\$33.95	1	
I2C Light Sensor	VEML7700	\$10	1	Assess which light sensor will be used in final design
Analog Light Sensor	ALS-PT19	\$7.95	1	
CO2 Sensor	CCS811	\$20	1	For indoor use but will be assessed in prototyping
XBEE S1 PRO 802.15.4 Radio	XBP24-AWI-001J	~\$20	2	Obsolete but Already Owned
Raspberry Pi 3 Model B+	N/A	\$35	1	
	<b>Total:</b>	<b>\$267</b>		

# Timeline



# Conclusion

- Challenges
  - Building and developing project in home office, not in EECS lab
  - Creating a prototype with outdated technology on hand
  - Working and collaborating virtually instead of in-person
- For the Future
  - Create features to control watering and predict weather patterns
  - Stress-test and document the limitations of hardware/software
  - Continue adding more features and hardware/software components
- Final Remarks
  - A prototype that solves our problem was successfully created
  - The MGMS helps people conserve water in their gardens
  - There are possibilities to expand and improve the MGMS in the future